

Brave the Frozen North in World of Warcraft®: Wrath of the Lich King Classic™—Live Now

September 26, 2022

Available at no additional cost to all players with an active World of Warcraft subscription

New fine-tuned quality-of-life improvements make revisiting Northrend more rewarding while preserving the authenticity of the WoW[®] Classic experience

This press release features multimedia. View the full release here: https://www.businesswire.com/news/home/20220926005803/en/



Warcraft Wrath of the Lich King Classic logo (Graphic: Business Wire)

Players will embark on a treacherous adventure through lush locales, battling foes unlike those found anywhere else in Azeroth, and will fulfil numerous quests before confronting the iconic Lich King in Icecrown Citadel and putting an end to his heartless destruction. This journey includes the rise of the fearsome Death Knight hero class, available to all players (even new ones!) and starting at level 55, the original iteration of the World of Warcraft achievement system to recognize various accomplishments in the game, and the Inscription profession, which enables players to scribe ability-enhancing glyphs that alter the appearance and modify the properties of spells and abilities.

Originally released in 2008, the core experience of this beloved expansion has been carefully maintained, while some **social and gameplay functionality has been modernized for the present day and Classic community**. The current grouping tools have evolved while preserving the experience of forming groups organically. Players will also see other quality-of-life updates that have been crafted to maintain the soul of *Classic* and to ensure players' journeys through Northrend are as gratifying as they are challenging.

"Wrath of the Lich King Classic contains an iconic adventure from a momentous time in the history of Azeroth—we love this expansion, and we've carefully balanced both the nostalgia for veteran players and the modernization needed for players discovering it for the first time," said World of Warcraft vice president and executive producer Holly Longdale. "By giving extra care to the way players group for raids, as well as their end-game journeys, we've worked hard to ensure all players can experience everything that the massive continent of Northrend has to offer."

Community is at the heart of *Classic*, and there is plenty of group content for players to explore with friends: from today, 12 dungeons are available as part of the player leveling and maximum-level experience, with 16 total to become available across the expansion. On October 6, those seeking even more formidable thrills can take on the first three of the seven raids —Eye of Eternity, Obsidian Sanctum, and Naxxramas—before continuing their adventures in Ulduar, Trial of the Crusader, Icecrown Citadel, and Ruby Sanctum in future updates.

Players looking to further enhance their experience can choose from two upgrades available for purchase on Battle.net:

- Northrend Heroic Upgrade: a level-70 character boost complete with appropriate gear, mount, starting gold, and expert riding skill, Pebble the penguin pet, and Fishspeaker's Lucky Lure, a toy to summon your very own tuskarr fishing companion.
- Northrend Epic Upgrade: all items included in the Heroic upgrade, plus the flying Kalu'ak Whalebone Glider mount for

your Classic characters, the flying Tuskarr Shoreglider mount for your non-Classic Characters, and 30 days of game time.

For more information on Wrath of the Lich King Classic, visit www.wowclassic.com.

Press assets are available at blizzard.gamespress.com/World-of-Warcraft.

About Blizzard Entertainment, Inc.

Best known for blockbuster hits including *World of Warcraft, Hearthstone*[®], *Overwatch*[®], the Warcraft, StarCraft[®], and Diablo[®] franchises, and the multifranchise *Heroes of the Storm*[®], Blizzard Entertainment, Inc. (www.blizzard.com), a division of Activision Blizzard (NASDAQ: ATVI), is a premier developer and publisher of entertainment software renowned for creating some of the industry's most critically acclaimed games. Blizzard Entertainment's track record includes twenty-three #1 games ^{*} and numerous Game of the Year awards. The company's online gaming service, Battle.net, is one of the largest in the world, with millions of active players.

*Sales and/or downloads, based on internal company records and reports from key distributors.

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Information in this press release that involves Blizzard Entertainment's expectations, plans, intentions or strategies regarding the future, including statements about the availability, pricing, features, and functionality of *World of Warcraft®* and *World of Warcraft: Wrath of the Lich King Classic*TM are forward-looking statements that are not facts and involve a number of risks and uncertainties. Factors that could cause Blizzard Entertainment's actual future results to differ materially from those expressed in the forward-looking statements set forth in this release include unanticipated product delays and other factors identified in the risk factors sections of Activision Blizzard's most recent annual report on Form 10-K and any subsequent quarterly reports on Form 10-Q. The forward-looking statements in this release are based upon information available to Blizzard Entertainment and Activision Blizzard as of the date of this release, and neither Blizzard Entertainment nor Activision Blizzard assumes any obligation to update any such forward-looking statements. Forward-looking statements believed to be true when made may ultimately prove to be incorrect. These statements are not guarantees of the future performance of Blizzard Entertainment or Activision Blizzard and are subject to risks, uncertainties and other factors, some of which are beyond its control and may cause actual results to differ materially from current expectations.

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