



Activision and Infinity Ward Set to Release the Kraken with Devastation - the Second Epic DLC Pack for Call of Duty: Ghosts, Launching First, Exclusively on Xbox Live April 3rd

Features Four New Multiplayer Maps, Plus Second Chapter in Extinction's Four-Part Episodic Story that Debuts the 100-foot Tall Seaborne Cryptid Boss - the Kraken

Starting Today, Call of Duty: Ghosts DLC Season Pass Owners on Xbox Live Can Get Their Hands on Devastation's All-New "Ripper" Tactical 2-in-1 Weapon

First Ever Call of Duty: Ghosts Multiplayer Demo Weekend Kicks-off Tomorrow

SANTA MONICA, Calif.--(BUSINESS WIRE)-- Gamers clamoring for all-new **Call of Duty®: Ghosts** content can set their calendars for **Devastation**, the second of four massive DLC Packs, set to launch on April 3rd. Available first, exclusively on Xbox Live for both Xbox One and Xbox 360, **Devastation** delivers a new assortment of content to **Call of Duty®**'s definitive online multiplayer experience. The DLC Pack features four new small to medium-sized multiplayer maps, including a mountaintop Mayan temple, a mangled container ship, a giant excavation digger in South America, and a fully reimagined version of Infinity Ward's fan-favorite map "Dome" from **Call of Duty®: Modern Warfare® 3** - each with their own unique Field Order. There's also the all-new "Ripper" tactical 2-in-1 weapon, and "Episode 2: Mayday" - the gripping second chapter in Extinction's four-part episodic narrative which includes multiple mod-able versions of the Venom-X weapon, and closes with a battle against a monstrous, 100-foot tall Cryptid alien boss, aptly named the Kraken.

Additionally, as a special offer available starting today for players on Xbox Live, **Call of Duty: Ghosts** DLC Season Pass owners get instant access to **Devastation's** all-new "Ripper" weapon, which features the unique ability to quickly convert from Sub Machine-Gun (SMG) to Assault Rifle and back again in the midst of battle, and can be used in all **Call of Duty: Ghosts** multiplayer maps.

Devastation is available a la carte for a suggested retail price of \$14.99, or as part of the **Call of Duty: Ghosts** DLC Season Pass, which gives fans access to four epic **Call of Duty: Ghosts** DLC Packs** planned to release throughout 2014 at the discounted* suggested retail price of \$49.99. **Call of Duty: Ghosts** DLC Season Pass holders also get instant access to the Team Leader Digital Pack, which comes with a unique multiplayer character head, weapon camo, reticle, patch, player card and background.

And for the first time in **Call of Duty** history, a free **Call of Duty: Ghosts** multiplayer demo will be available for gamers to experience over the weekend, starting tomorrow, Friday, March 7, 2014 and running through Monday, March 10, 2014. Gamers will be able to jump on Xbox Live and try out **Ghosts** multiplayer, including three multiplayer maps - Strikeline, Warhawk, and Prison Break; three multiplayer modes - Team Deathmatch, Domination and Search & Rescue; and the original Extinction game mode - Point of Contact, all at no cost. Simply sign-in, download the **Call of Duty: Ghosts** multiplayer demo, and get right into a match against friends, family and anyone else enjoying the free demo this weekend.

"The **Devastation** DLC Pack continues the fast-paced, fun and imaginative gameplay that Infinity Ward and Neversoft began with **Onslaught**," said Daniel Suarez, Vice President of Production, Activision Publishing, Inc. "**Ghosts**' DLC is much more than just new multiplayer maps. The teams have added new weapons; the next intense continuation in Extinction's four-part, episodic narrative; and another epic, action film character soon to be revealed. **Devastation**, like **Onslaught** before it, is a ton of fun, and we can't wait for the community to experience it all."

Devastation delivers four distinctive new maps with the fast-paced gameplay **Call of Duty** fans love, each with their own surprises. The first map, "Ruins," is located on a Mexican peninsula and set amidst the remnants of a mountaintop Mayan temple, with multiple levels providing verticality for longer-range weapons, and underground pathways perfect for close-quarters encounters. Savvy players that find and complete the unique Field Order will be able to trigger the map's volcano to erupt, and enjoy watching enemy players attempt to take cover as fiery debris fall from the sky.

The map "Collision," is a mangle of debris scattered atop a container ship pinned underneath a crippled bridge in New York. This small map is ideal for run-and-gun tactics. Players that dominate "Collision" and complete the map's specific Field Order will be able take control of a heavily armed aircraft and rain down destruction from above.

"Behemoth" takes the battle aboard a massive excavation platform in South America. Long sight lines open this map up to longer-range weapons, while the compact interiors of the control rooms are ideal for SMG's and Shotguns. Completing

"Behemoth's" Field Order will allow players to control an attack helicopter armed with a deadly, armor-piercing Rail Gun as it circles the excavator searching for enemy combatants.

Devastation's fourth map, "Unearthed," drops players into a reimagined version of "Dome," the fan-favorite multiplayer map from *Call of Duty: Modern Warfare 3*. With a new look and all-new secrets, "Unearthed" is a compact map for all player types, who must navigate an alien artifact dig site in order to unlock the map's Field Order and unleash the power of the Cryptids, as well as locate the map's secret alien weapon.

Call of Duty: Ghosts Devastation also arms players with the "Ripper" - a new, tactical 2-in-1 SMG/Assault Rifle that can be used in all of **Ghosts'** multiplayer maps. The "Ripper" is a highly unique weapon because of its ability to quickly switch back and forth from SMG to Assault Rifle on the fly. A deadly addition to **Ghosts'** arsenal, the "Ripper" is the ideal companion across a variety of map types and tactics, providing players unprecedented flexibility with medium to short-range capability as an SMG, and medium to long-range as an Assault Rifle.

For Extinction fans, "Episode 2: Mayday," highlights the **Call of Duty: Ghosts Devastation** DLC Pack. Following the dramatic events that took place deep within the Alaskan wilderness at the Nightfall Program research facility, the Quick Reaction Force team now heads onboard a mysterious Chinese research vessel drifting abandoned in the Tasman Sea in the South Pacific Ocean. Players will uncover a much deeper conspiracy as they pursue Captain Archer and discover what has become of Doctor Cross. Armed with multiple mod-able versions of the Venom-X weapon powered with Cryptid technology, players will come up against yet another new alien species referred to as the "Seeder," as well as go head-to-head with a massive, 100-foot tall Cryptid enemy from the depths of the ocean...the "Kraken."

From Activision Publishing, Inc., a wholly owned subsidiary of Activision Blizzard, Inc. (Nasdaq: [ATVI](#)), **Call of Duty: Ghosts** is rated "M" (Mature - Blood, Drug Reference, Intense Violence, Strong Language) by the ESRB. **Call of Duty: Ghosts Devastation** is created by Infinity Ward, with additional development by Neversoft and is scheduled to arrive April 3, 2014 first, exclusively on Xbox One, the all-in-one games and entertainment system from Microsoft, and the Xbox 360 games and entertainment system from Microsoft, with other platforms to follow. For more information, visit www.callofduty.com/ghosts, www.facebook.com/CallofDuty, or follow on Twitter [@InfinityWard](#).

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*Based on DLC Season Pass suggested retail price of \$49.99, and four DLC Packs at a suggested retail price of \$14.99 each.

**Downloadable content in the Season Pass may be sold separately. If you purchase the DLC Season Pass, do not also purchase these standalone DLC Packs, as you will be charged for them. DLC Season Pass and DLC Packs may not be available on all platforms or in all territories. Pricing and release dates may vary by platform. Call of Duty: Ghosts game required; sold separately.

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